

# Cache Games

## Bringing Access-Based Cache Attacks on AES to Practice

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COSADE 2011-02-25

# Attacking AES via CPU Cache

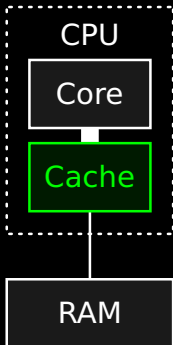
- fully working access-driven attack
- recovery of key, plain- and ciphertext
  - needs to observe  $\approx 100$  encryptions
  - victim experiences only minor delay ( $< 3$  s)
  - no access to ciphertext needed
- solutions to practical difficulties
  - DoS on Linux' task scheduler (CFS)
  - noise removal
  - fast ( $\approx 3$  minutes) key search

# Overview

- Basics
  - Cache Sidechannel
  - AES
- Attack
  - Measuring Cache Timings
  - ⋮
  - Key Recovery
- Live Demonstration
- Outlook

Details: Cache Games, IEEE S&P 2011 (to appear)  
<http://eprint.iacr.org/2010/594>

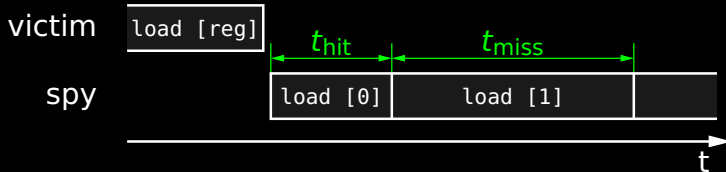
# Cache Side Channel



- cache keeps state
- state leaks via memory access timings:
  - $t_{\text{hit}} \approx 10 \text{ ns}$
  - $t_{\text{miss}} \approx 100 \text{ ns}$

# Cache Side Channel

reg = 0



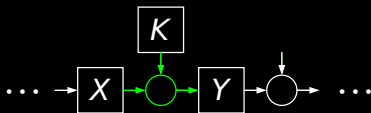
reg = 1



# AES: Notation

## One Round

$$Y = M \bullet s(\tilde{X}) \oplus K$$



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$X, Y, M, K$  4 × 4 byte matrices

$\tilde{X}$  ShiftRows( $X$ )

$s(X)$  SubBytes( $X$ )

$M \bullet X$  MixColumns( $X$ )

# AES: Implementation

$$\underline{\mathbf{y}}_i = \underline{\mathbf{m}}_0 \bullet s(\tilde{\mathbf{x}}_{0,i}) \oplus \dots \oplus \underline{\mathbf{m}}_3 \bullet s(\tilde{\mathbf{x}}_{3,i}) \oplus \underline{\mathbf{k}}_i$$

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$\mathbf{x}_i$  column vector in  $X$

# AES: Implementation

$$\underline{\mathbf{y}}_i = \underline{\mathbf{m}}_0 \bullet s(\tilde{\mathbf{x}}_{0,i}) \oplus \dots \oplus \underline{\mathbf{m}}_3 \bullet s(\tilde{\mathbf{x}}_{3,i}) \oplus \underline{\mathbf{k}}_i$$

$$\underline{\mathbf{m}}_j \bullet s(\mathbf{x}) = T[\mathbf{x}][j \dots j+3]$$

$$\underline{\mathbf{y}}_i = T[\tilde{\mathbf{x}}_{0,i}][0 \dots 3] \oplus \dots \oplus T[\tilde{\mathbf{x}}_{3,i}][3 \dots 6] \oplus \underline{\mathbf{k}}_i$$

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$\mathbf{x}_i$  column vector in  $X$   
 $T[a \dots b]$  ( $T[a], T[a+1], \dots, T[b]$ )



# Attack

- Measuring Cache Timings
- Scheduler DoS
- Noise Removal
- Leaking Bits
- Key Recovery

# Measuring Cache Timings

**How**

**Where**

**When**

# Measuring Cache Timings

## How

- rdtsc, memory access, rdtsc

## Where

## When

# Measuring Cache Timings

## How

- rdtsc, memory access, rdtsc

## Where

- AES lookup table  $T$  in shared memory

## When

# Measuring Cache Timings

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- AES lookup table  $T$  in shared memory
- for each cacheline (64 bytes)

## When

# Measuring Cache Timings

## How

- rdtsc, memory access, rdtsc

## Where

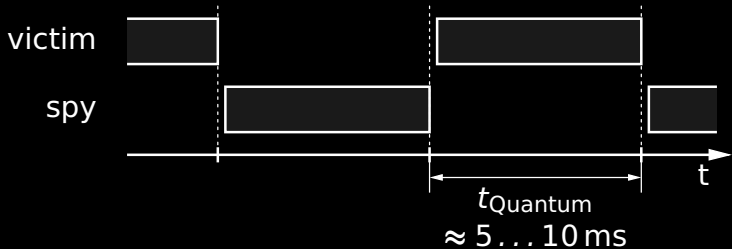
- AES lookup table  $T$  in shared memory
- for each cacheline (64 bytes)

## When

- after every memory access in victim

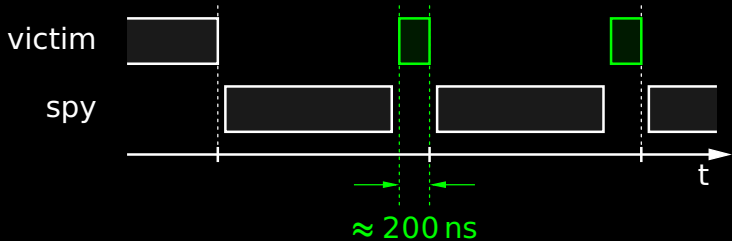
# Scheduler DoS

## textbook task scheduling



# Scheduler DoS

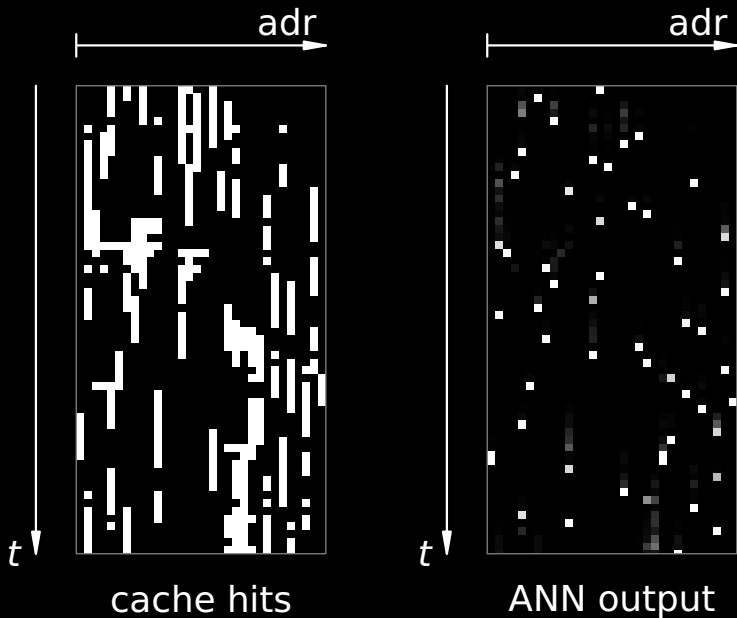
yield CPU before interrupt



⇒ one memory access retires in victim



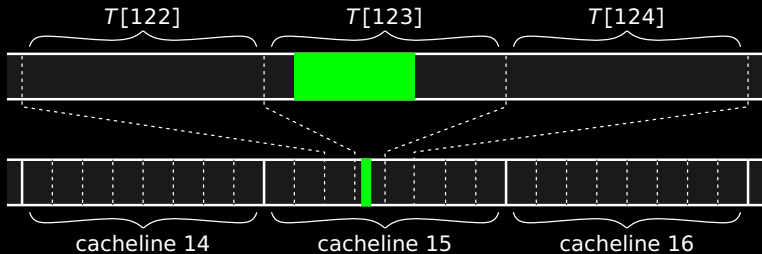
# Noise Removal



# Leaking Bits

$$x = 123 = 01111011_b$$

$$\underline{y} = \dots \oplus T[x][1\dots 4] \oplus \dots \oplus \underline{k}$$



$$x^* = 15 = 01111_b$$

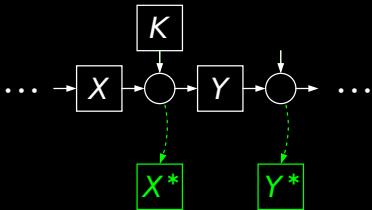
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$x^*$  5 most significant bits of  $x$

# AES: Consecutive Rounds

$$\underline{y} = M \bullet s(\tilde{\underline{x}}) \oplus \underline{k}$$

$$\Rightarrow \underline{k}^* = (M \bullet s(\tilde{\underline{x}}))^* \oplus \underline{y}^*$$

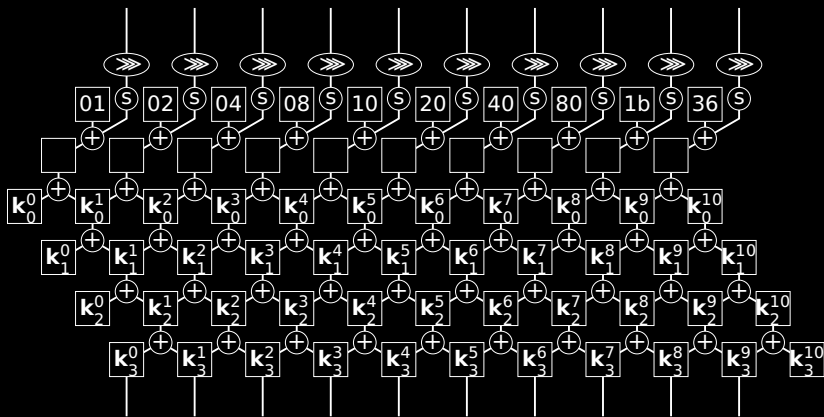


score  $\sigma$ : log-probability of  $\underline{k}^*$  occurring in key

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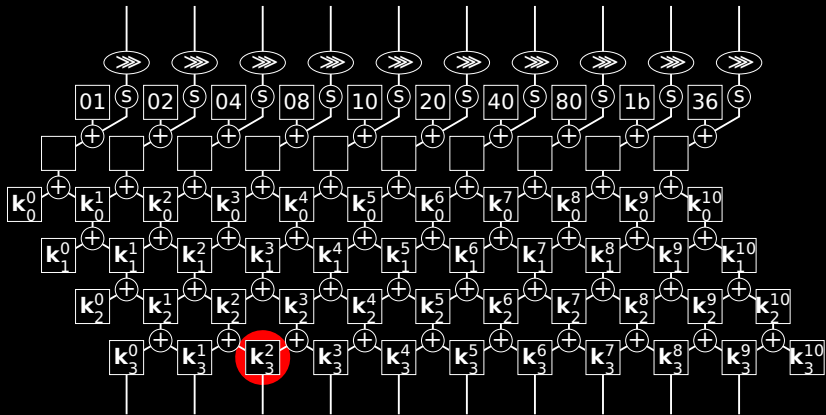
$X^*, \underline{x}^*$   $X, \underline{x}$  with all bytes  $x$  replaced by  $x^*$

# AES-128 Key Recovery



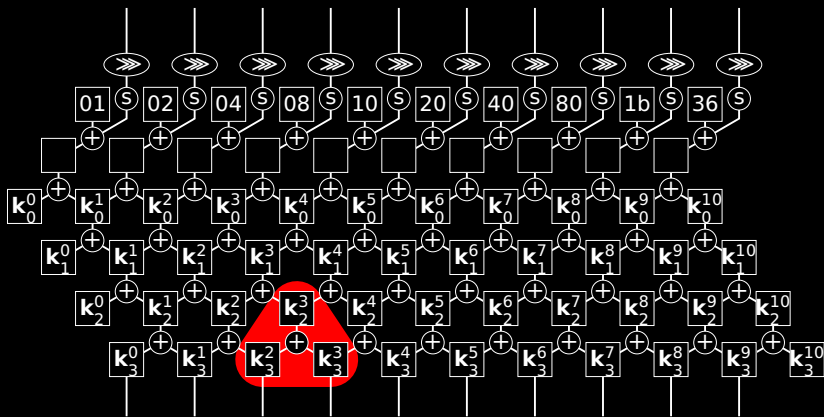
algebraic relation of  $k_{-column}^{round}$  in complete key

# AES-128 Key Recovery



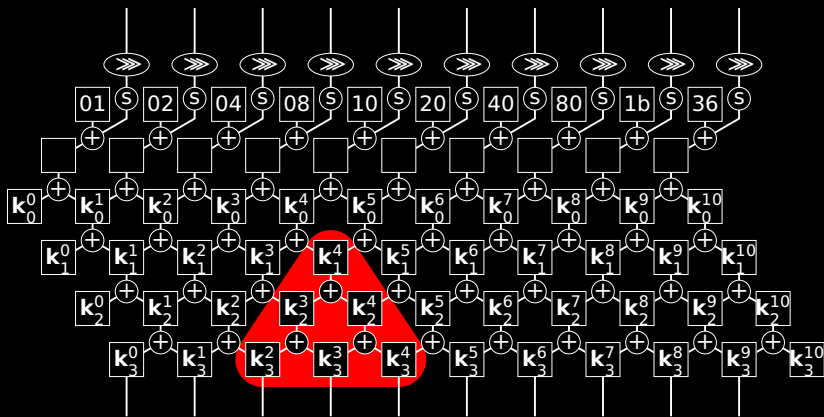
$$\sigma_{\cdot} = \sigma_3^2$$

# AES-128 Key Recovery



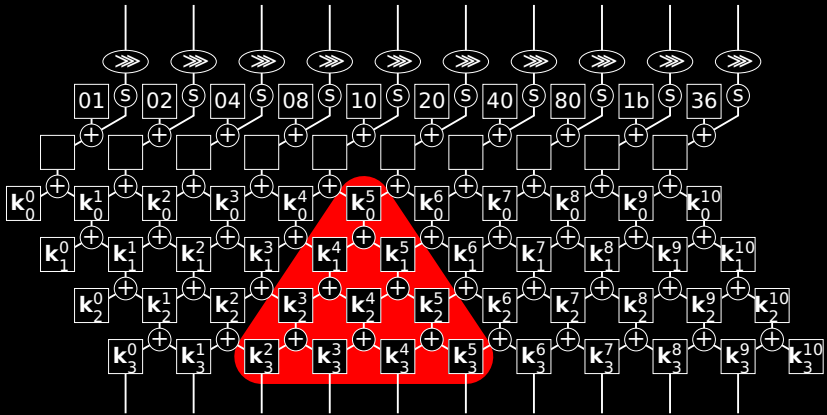
$$\sigma_{\blacktriangle} = \frac{1}{3} (\sigma_3^2 + \sigma_2^3 + \sigma_3^3)$$

# AES-128 Key Recovery



$$\sigma_{\triangle} = \frac{1}{6} (\sigma_3^2 + \sigma_2^3 + \sigma_3^3 + \sigma_1^4 + \sigma_2^4 + \sigma_3^4)$$

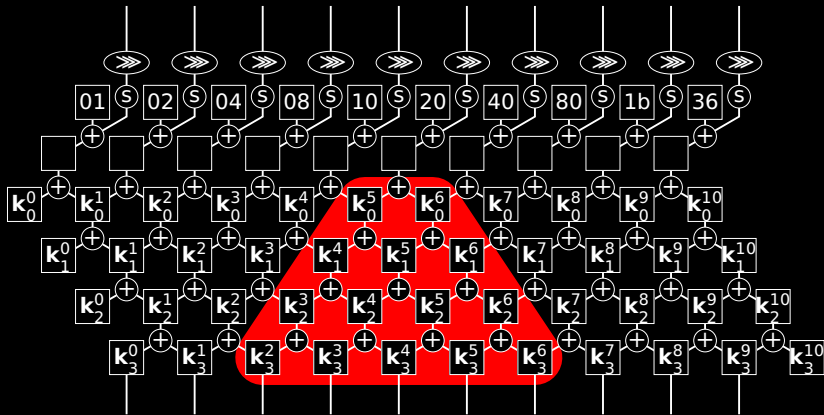
# AES-128 Key Recovery



$$\sigma_{\triangle} = \frac{1}{10} (\sigma_3^2 + \dots + \sigma_3^5)$$

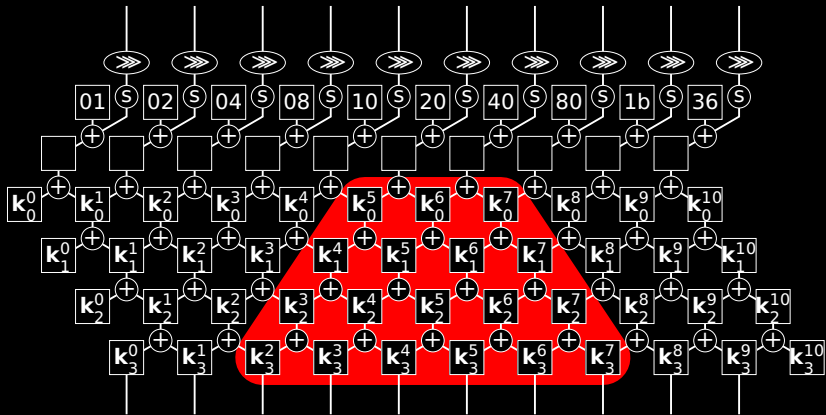


# AES-128 Key Recovery



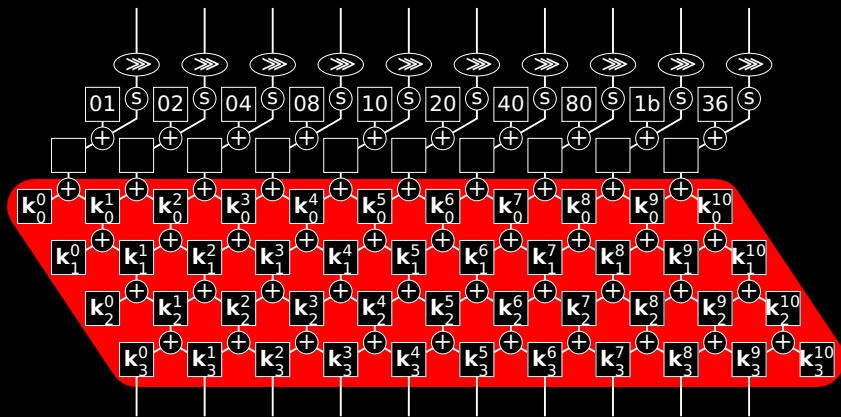
$$\sigma_{\triangle} = \frac{1}{14} (\sigma_3^2 + \dots + \sigma_3^6)$$

# AES-128 Key Recovery



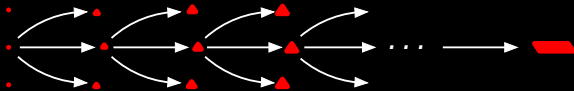
$$\sigma_{\text{red trapezoid}} = \frac{1}{18} (\sigma_3^2 + \dots + \sigma_3^7)$$

# AES-128 Key Recovery



$$\sigma \text{ (red arrow)} = \frac{1}{44} \sum_{i=0}^{10} \sum_{j=0}^3 \sigma_j^i$$

# AES-128 Key Recovery



- systematic search over fragments
- mean score: heuristic
- complete key with maximal mean score:  
key used during encryption

# Demo

## Setting

- Pentium M (Banias, 1.5GHz, 512kB L2)
- Linux Kernel 2.6.33.4 (Arch Linux default)

## Players

- victim process: AES-128, OpenSSL 0.9.8n
- spy process: mmap() libcrypto, RDTSC

# Outlook

- AES-192, AES-256
- multicore setting
- OpenSSL 1.0
- attack across VM boundaries